

## 2008 U10/U12 Tournament Schedule

### Monday, July 7

| League | Game | Time      | Field | Teams  |
|--------|------|-----------|-------|--|
| U10    | #1   | 5:00 p.m. | DHS   | #7 Optimist vs. #10 The Abbey                                  |
| U10    | #2   | 6:30 p.m. | DHS   | #8 Independent Printing vs. #9 Citizen's Bank                  |
| U10    | #3   | 5:00 p.m. | ON    | #4 Smet vs. #5 Olm Orthodontic                                 |
| U10    | #4   | 6:30 p.m. | ON    | #3 De Pere Rotary vs. #6 Kocken Excavating                     |
| U12    | #1   | 5:00 p.m. | OS    | #4 Spirit Fabs vs. #5 NAPA                                     |
| U12    | #2   | 6:30 p.m. | OS    | #3 Healthy Home Heating vs. #6 1 <sup>st</sup> Choice Builders |
| U12    | #3   | 8:00 p.m. | OS    | Loser Game #1 vs. Loser Game #2 (5 <sup>th</sup> Place)        |

### Tuesday, July 8

| League | Game | Time      | Field | Teams   |
|--------|------|-----------|-------|---|
| U10    | #6   | 5:00 p.m. | ON    | #2 De Pere Lions vs. Winner Game #1                     |
| U10    | #7   | 6:30 p.m. | ON    | #1 Valley Cabinet vs. Winner Game #2                    |
| U10    | #5   | 5:00 p.m. | OS    | Loser Game #1 vs. Loser Game #2 (9 <sup>th</sup> Place) |
| U12    | #4   | 6:30 p.m. | OS    | #2 Onterra vs. Winner Game #2                           |
| U12    | #5   | 8:00 p.m. | OS    | #1 De Pere Firefighters vs. Winner Game #1              |

### Wednesday, July 9

| League | Game | Time      | Field | Teams   |
|--------|------|-----------|-------|---|
| U10    | #10  | 5:00 p.m. | ON    | Winner Game #4 vs. Winner Game #6                       |
| U10    | #11  | 6:30 p.m. | ON    | Winner Game #3 vs. Winner Game #7                       |
| U10    | #8   | 5:00 p.m. | OS    | Loser Game #4 vs. Loser Game #6                         |
| U10    | #9   | 6:30 p.m. | OS    | Loser Game #3 vs. Loser Game #7                         |
| U10    | #12  | 8:00 p.m. | OS    | Loser Game #8 vs. Loser Game #9 (7 <sup>th</sup> Place) |

### Thursday, July 10

| League | Game | Time      | Field | Teams   |
|--------|------|-----------|-------|---|
| U10    | #13  | 5:00 p.m. | ON    | Winner Game #8 vs. Winner Game #9 (5 <sup>th</sup> Place)   |
| U12    | #6   | 6:30 p.m. | ON    | Loser Game #4 vs. Loser Game 5 (3 <sup>rd</sup> Place)      |
| U10    | #14  | 5:00 p.m. | OS    | Loser Game #10 vs. Loser Game #11 (3 <sup>rd</sup> Place)   |
| U10    | #15  | 6:30 p.m. | OS    | Winner Game #10 vs. Winner Game #11 (1 <sup>st</sup> Place) |
| U12    | #7   | 8:00 p.m. | OS    | Winner Game #4 vs. Winner Game 5 (1 <sup>st</sup> Place)    |

DHS – De Pere High School South

ON – Optimist Field North

OS – Optimist Field South

### IMPORTANT INFORMATION:

- Every team will play at least two games.
- The higher seeded team will always be the home team, and will occupy the third base dugout.
- Monday & Tuesday games:

Games will go to 5 innings with no time limit. However, there will be a ten-run rule in effect after 4 innings or 4 ½ innings with the home team in the lead. Teams are encouraged to keep play moving at an efficient pace. The regular season tiebreaker rule will be applied when needed.

Pitchers can go up to 3 innings in a game. If game is tied after 5 innings then original pitcher may re-enter game and pitch until game is over.

- Thursday games:

Games will go to 6 innings with no time limit. However, there will be a ten-run rule in effect after 5 innings or 4 ½ innings with the home team in the lead. Teams are encouraged to keep play moving at an efficient pace. The regular season tiebreaker rule will be applied when needed.

Pitchers can go up to 4 innings in a game. If game is tied after 6 innings then original pitcher may re-enter game and pitch until game is over.

- Teams must start the game with at least seven players. If a team has less than nine players, no more than the seven or eight players present will bat in an inning. Otherwise, the regular season rule of batting only nine players in an inning applies. If a team cannot field seven players, that team will forfeit the game.
- All other DGSA 2008 regular season rules apply.

### U10/U12 2008 Tournament Concession Schedule

| Date | Time    | Teams                                 |
|------|---------|---------------------------------------|
| 7/7  | 5:00 PM | 1 <sup>st</sup> Choice Builders (U12) |
|      | 6:30 PM | NAPA (U12)                            |
|      | 8:00 PM | Kocken Excavation (U10)               |
| 7/8  | 5:00 PM | Valley Cabinet (U10)                  |
|      | 6:30 PM | De Pere Lions Club (U10)              |
|      | 8:00 PM | Aquatic Ecologist Onterra (U12)       |
| 7/9  | 5:00 PM | U10 Winner of Game # 7                |
|      | 6:30 PM | U10 Loser of Game # 6                 |
|      | 8:00 PM | U10 Loser of Game # 3                 |
| 7/10 | 5:00 PM | U12 Loser of Game # 5                 |
|      | 6:30 PM | U10 Winner of Game # 8                |
|      | 8:00 PM | U12 Loser of Game # 4                 |

Depending on how your team does in the tournament, you may be scheduled to work more than one shift. Each team is responsible for having **3 adults present** to run the concession stand at their assigned time. If your team is **working the 5:00 shift**, they will assist in opening the concession stand and should **arrive by 4:45**. If your team is working the 8:00 shift, they will be responsible for the end of the night cleaning.